Reference: Core State Standards

Kindergarten Standards from Common Core State Standards (<u>www.corestandards.org</u>)

COUNTING & CARDINALITY	KNOW NUMBER NAMES	COUNT TO 100 BY ONES AND BY TENS.	CCSS.MATH.CONTENT.K.CC.A.1
BURNING & BARGINALITY	AND COUNT SEQUENCE	COUNT FORWARD BEGINNING FROM A GIVEN NUMBER WITHIN THE KNOWN SEQUENCE (INSTEAD OF HAVING TO BEGIN AT I).	CCSS.MATH.CONTENT.K.CC.A.2
		WRITE NUMBERS FROM 0 TO 20. REPRESENT A NUMBER OF OBJECTS WITH A WRITTEN NUMERAL 0-20 (WITH 0 REPRESENTING A COUNT OF NO OBJECTS).	CCSS.MATH.CONTENT.K.CC.A.3
	COUNT TO TELL THE NUMBER OF OBJECTS	UNDERSTAND THE RELATIONSHIP BETWEEN NUMBERS AND QUANTITIES; CONNECT COUNTING TO CARDINALITY.	CCSS.MATH.CONTENT.K.CC.B.4
		WHEN COUNTING OBJECTS, SAY THE NUMBER NAMES IN THE STANDARD ORDER, PAIRING EACH OBJECT WITH ONE AND ONLY ONE NUMBER NAME AND EACH NUMBER NAME WITH ONE AND ONLY ONE OBJECT.	CCSS.MATH.CONTENT.K.CC.B.4.A
		UNDERSTAND THAT THE LAST NUMBER NAME SAID TELLS THE NUMBER OF OBJECTS COUNTED. THE NUMBER OF OBJECTS IS THE SAME REGARDLESS OF THEIR ARRANGEMENT OR THE ORDER IN WHICH THEY WERE COUNTED.	CCSS.MATH.CONTENT.K.CC.B.4.B
		UNDERSTAND THAT EACH SUCCESSIVE NUMBER NAME REFERS TO A QUANTITY THAT IS ONE LARGER.	CCSS.MATH.CONTENT.K.CC.B.4.C
		COUNT TO ANSWER "HOW MANY?" QUESTIONS ABOUT AS MANY AS 20 THINGS ARRANGED IN A Line, a rectangular array, or a circle, or as many as 10 things in a scattered Configuration: Given a number from 1-20, count out that many objects.	CCSS.MATH.CONTENT.K.CC.B.5
	COMPARE NUMBERS	IDENTIFY WHETHER THE NUMBER OF OBJECTS IN ONE GROUP IS GREATER THAN, LESS THAN, OR EQUAL TO THE NUMBER OF OBJECTS IN ANOTHER GROUP, E.G., BY USING MATCHING AND COUNTING STRATEGIES.	CCSS.MATH.CONTENT.K.CC.C.6
OPERATIONS & ALGEBRAIC THINKING	UNDERSTAND ADDITION & UNDERSTAND	COMPARE TWO NUMBERS BETWEEN I AND ID PRESENTED AS WRITTEN NUMERALS. REPRESENT ADDITION AND SUBTRACTION WITH OBJECTS, FINGERS, MENTAL IMAGES, DRAWINGSI, SDUNDS (E.G., CLAPS), ACTING OUT SITUATIONS, VERBAL EXPLANATIONS, EXPRESSIONS, OR EQUATIONS.	CCSS.MATH.CONTENT.K.CC.C.7 CCSS.MATH.CONTENT.K.OA.A.I
	SUBTRACTION	SOLVE ADDITION AND SUBTRACTION WORD PROBLEMS, AND ADD AND SUBTRACT WITHIN IO, E.G., BY USING OBJECTS OR DRAWINGS TO REPRESENT THE PROBLEM.	CCSS.MATH.CONTENT.K.DA.A.2
		DECOMPOSE NUMBERS LESS THAN OR EQUAL TO 10 INTO PAIRS IN MORE THAN ONE WAY, E.G., BY USING OBJECTS OR DRAWINGS, AND RECORD EACH DECOMPOSITION BY A DRAWING OR EQUATION (E.G., $5=2+3$ and $5=4+1$).	CCSS.MATH.CONTENT.K.DA.A.3
		FOR ANY NUMBER FROM I TO 9, FIND THE NUMBER THAT MAKES ID WHEN ADDED TO THE GIVEN NUMBER, E.G., BY USING OBJECTS OR DRAWINGS, AND RECORD THE ANSWER WITH A DRAWING OR EQUATION.	CCSS.MATH.CONTENT.K.OA.A.4
		FLUENTLY ADD AND SUBTRACT WITHIN 5.	CCSS.MATH.CONTENT.K.OA.A.5
NUMBERS & OPERATIONS IN Base ten	WORK WITH NUMBERS 11-19 TO GAIN FOUNDATIONS FOR PLACE VALUE	COMPOSE AND DECOMPOSE NUMBERS FROM 11 TO 19 INTO TEN DNES AND SOME FURTHER ONES, E.G., BY USING OBJECTS OR DRAWINGS, AND RECORD EACH COMPOSITION OR DECOMPOSITION BY A DRAWING OR EQUATION (SUCH AS 18 = 10 + 8); UNDERSTAND THAT THESE NUMBERS ARE COMPOSED OF TEN ONES AND ONE, TWO, THREE, FOUR, FIVE, SIX, SEVEN, EIGHT, OR NINE ONES.	CCSS.MATH.CONTENT.K.NBT.A.1
MEASUREMENT & DATA	DESCRIBE AND	DESCRIBE MEASURABLE ATTRIBUTES OF OBJECTS, SUCH AS LENGTH OR WEIGHT. DESCRIBE	CCSS.MATH.CONTENT.K.MD.A.1
	COMPARE MEASURABLE	SEVERAL MEASURABLE ATTRIBUTES OF A SINGLE OBJECT. DIRECTLY COMPARE TWO OBJECTS WITH A MEASURABLE ATTRIBUTE IN COMMON, TO SEE WHICH	CCSS.MATH.CONTENT.K.MD.A.2
	ATTRIBUTES	OBJECT HAS "MORE OF"/"LESS OF" THE ATTRIBUTE, AND DESCRIBE THE DIFFERENCE. FOR EXAMPLE, DIRECTLY COMPARE THE HEIGHTS OF TWO CHILDREN AND DESCRIBE ONE CHILD AS TALLER/SHORTER.	
	CLASSIFY OBJECTS AND COUNT OBJECT	CLASSIFY OBJECTS INTO GIVEN CATEGORIES: COUNT THE NUMBERS OF OBJECTS IN EACH CATEGORY AND SORT THE CATEGORIES BY COUNT	CCSS.MATH.CONTENT.K.MD.B.3
GEOMETRY	IDENTIFY AND DESCRIBE SHAPES	DESCRIBE OBJECTS IN THE ENVIRONMENT USING NAMES OF SHAPES, AND DESCRIBE THE RELATIVE POSITIONS OF THESE OBJECTS USING TERMS SUCH AS ABOVE, BELOW, BESIDE, IN FRONT OF, BEHIND, AND NEXT TO.	CCSS.MATH.CONTENT.K.G.A.1
		CORRECTLY NAME SHAPES REGARDLESS OF THEIR ORIENTATIONS OR OVERALL SIZE.	CCSS.MATH.CONTENT.K.G.A.2
		IDENTIFY SHAPES AS TWO-DIMENSIONAL (LYING IN A PLANE, "FLAT") OR THREE-DIMENSIONAL ("SDLID").	CCSS.MATH.CONTENT.K.G.A.3
	ANALYZE, COMPARE, CREATE, AND COMPOSE SHAPES	ANALYZE AND COMPARE TWO- AND THREE-DIMENSIONAL SHAPES, IN DIFFERENT SIZES AND ORIENTATIONS, USING INFORMAL LANGUAGE TO DESCRIBE THEIR SIMILARITIES, DIFFERENCES, PARTS (E.G., NUMBER OF SIDES AND VERTICES/"CORNERS") AND OTHER ATTRIBUTES (E.G., HAVING SIDES OF EQUAL LENGTH).	CCSS.MATH.CONTENT.K.G.B.4
		MODEL SHAPES IN THE WORLD BY BUILDING SHAPES FROM COMPONENTS (E.G., STICKS AND CLAY BALLS) AND DRAWING SHAPES.	CCSS.MATH.CONTENT.K.G.B.5
		COMPOSE SIMPLE SHAPES TO FORM LARGER SHAPES. FOR EXAMPLE, "CAN YOU JOIN THESE TWO TRIANGLES WITH FULL SIDES TOUCHING TO MAKE A RECTANGLE?"	CCSS.MATH.CONTENT.K.G.B.6